NECRONS

NIGHT SCYTHE

Deadly Demise D3 | Deep Strike | Hover | Reanimation Protocols

M	T	SV	W	LD	OC
14"	9	3+	12	7+	0

125 PTS

Base 120x92mm Oval Base

1 KOMMANDO

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2 BEWEGUNG

Quantum Invader

This model can be set up in the Reinforcements step of your first, second or third Movement phase, regardless of any mission rules.

3 BESCHUSS

Twin tesla destructor — SUSTAINED HITS 2

TWIN-LINKED

R	A	BS	S	AP	D
36"	6	3+	8	0	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

4 ANGRIFF

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5 NAHKAMPF

Armoured bulk

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Invasion Beams

At the end of the Fight phase, if there are no models currently embarked within this TRANSPORT, you can select one friendly NECRONS INFANTRY unit wholly within 6" of this TRANSPORT. Unless that unit is within Engagement Range of one or more enemy units, it can embark within this TRANSPORT.

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W9 · RW 3+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10–17	S9	S5–8	S1–4

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

Damaged: 1-4 wounds remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo…

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

Reanimation Protocols If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols: -…

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Night Scythe

Ausrüstung: Twin tesla destructor, Armoured bulk

Transport

This model has a transport capacity of 1 NECRONS INFANTRY unit.

KEYWORDS Vehicle, Fly, Transport, Night Scythe · **FRAKTION** Necrons